

MUS'AB ANAS

Game Developer | Technical Lead | Project Management

+60179574837 musabanas99@gmail.com Kajang
linkedin.com/in/musabanas github.com/BrotherMus https://brothermus.github.io/

PROFESSIONAL SUMMARY

Game Developer and Technical Lead with 4+ years building games and interactive systems in Unity, C#, PlayFab and web. Founder of Musidev Games, leading projects from concept to deployment on mobile, PC and WebGL. Delivered 40+ games and interactive projects for brands including MR DIY, Celcom Digi, Kumon and KOI Thé, mentoring 14 interns since 2022.

EXPERIENCE

2023 – Present
Goolee

Game Designer / Developer

- Shipped educational game Goolee on Steam, PC and mobile using PlayFab.
- Recruited and mentored 14 interns across multiple intakes since 2022.
- Create websites, graphics, proposals and technical docs for MDEC programmes.
- Support events, exhibitions, Techlympics and product demonstrations.

2022 – Present
Musidev Games

Founder & Technical Lead

- Lead game, web and interactive projects from concept to delivery.
- Delivered games for MR DIY, Celcom Digi, Kumon, KOI Thé, Organon and INABA.
- Build Unity projects for mobile, PC and WebGL; review and integrate team work.
- Built Godot 4, UE5 and HTML5 games with Claude Code, Cursor and Codex; reviewed, tested and integrated all AI-generated code.

2022 – 2023
Esolved MSC Sdn Bhd

Unity Game Developer

- Developed Unity-based Metaverse and racing game projects.
- Implemented gameplay systems and Web3-related integrations.
- Integrated social login systems including Facebook and Google.
- Supported debugging, testing and feature development.

2022
Neo Verse Sdn Bhd

Unity Game Developer

- Led development work for KeaFarm.io, a Unity-based NFT game.
- Developed gameplay systems and game design documentation.
- Integrated blockchain-related game functionality.
- Guided interns on game-development tasks and technical implementation.

CORE SKILLS

- **Technical:** Unity (primary), Godot 4, Unreal Engine 5, C#, Gameplay Programming, PlayFab, HTML5 Web Games, Git/GitHub, Android, iOS, WebGL, Steam, Roblox
- **Management:** Technical Leadership, Project Management, Team Supervision, Mentoring

EDUCATION

2017 – 2021
UNIMY

Diploma in Computer Science (Game Development)

CERTIFICATIONS

2024

SKM Level 3 – 3D Game Asset Production
TODAK Academy

2024

Professional Certificate in Game Development
TODAK Academy